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Set	Items	Description
S1	11974904	STATE? ? OR STATUS OR CONDITION? ?
S2	245428	S1(5N)(COMPUTER? ? OR PROCESS?R? ? OR MICROCOMPUT? OR MICROPROCESS? OR SLAVE? ? OR NODE? ? OR THREAD? ? OR DEVICE? ? OR UNIT OR UNITS OR STATION? ? OR TERMINAL? ? OR CLIENT? ? OR LINK? ?)
S3	560997	SCHEDULE???
S4	10341	S3(5N)(MASTER? ? OR CONTROLLER? ? OR CONTROLLER? ? OR COORDINATOR?R? ? OR COORDINATOR?R? ? OR SERVER? ? OR BROKER? ? OR HUB OR ADMINISTRATOR? ?)
S5	20765	SCHEDULE? ?
S6	15002	(PRINCIPAL OR LEADER OR LEAD OR CHIEF OR ALPHA OR PARENT OR PRIMARY OR MAIN OR CENTRAL)(1W)(COMPUTER? ? OR PROCESS?R? ? - OR MICROCOMPUT? OR MICROPROCESS?)
S7	49	S3(5N)S6
S8	30182	UPLOAD? OR DOWNLOAD? OR (UP OR DOWN)()LOAD???
S9	10460883	DELIVER? OR DISTRIBUT? OR PROVIDE OR PROVIDES OR PROVIDED - OR PROVIDING OR PROVISION? ?
S10	1436957	IMPORT? ? OR IMPORTED OR IMPORTING OR IMPORTATION? OR ACQUISITION? ? OR ACQUIRE???
S11	5388107	TRANSFER?? OR TRANSFERR?? OR SEND?? OR SENT OR TRANSMISSION? ? OR TRANSMIT? OR RETRIEVE???
S12	1324537	S8: S11(5N)(DATA OR OBJECT? ? OR CONTENT? ? OR AUDIO DATA OR VIDEO DATA OR IMAGEDATA OR MEDIA DATA OR TEXT DATA OR MEDIA OR MULTIMEDIA OR VIDEO? ?)
S13	35699	S8: S11(5N)(FILE? ? OR DATAFILE? ? OR COMPUTERFILE? OR AUDIOFILE? OR VIDEOFILE? OR IMAGEFILE? OR MEDIAFILE? OR TEXTFILE? OR MUSICFILE?)
S14	46113	BETWEEN(1W)(SLAVE? ? OR NODE? ? OR THREAD? ? OR DEVICE? ? - OR UNIT OR UNITS OR STATION? ? OR TERMINAL? ? OR CLIENT? ? OR LINK? ?)
S15	84745	(ANOTHER OR DIFFERENT OR SECOND? OR 2ND OR THIRD OR 3RD OR

OTHER) (1W (SLAVE? ? OR NODE? ? OR THREAD? ? OR DEVICE? ? OR U-  
 NIT OR UNITS OR STATION? ? OR TERMINAL? ? OR CLIENT? ? OR LIN-  
 K? ?)

S16 383445 REDIRECT? OR RE()DIRECT??? OR REFER?? OR REFERRING OR REFER-  
 RING OR REFERRED

S17 1289 S16(5N) (S5: S6 OR MASTER? ? OR CONTROLLER? ? OR CONTROLLER? ?  
 OR COORDINAT?R? ? OR CO()ORDINAT?R? ? OR SERVER? ? OR BROKER?  
 ? OR HUB OR ADMINSTRATOR? ?)

S18 25 S2 AND S17

S19 2 S18 AND S3

S20 867 S2 AND (S3(10N) S8: S11)

S21 78 S20 AND S14: S15

S22 1 S21 AND (S4: S5 OR S7)

S23 3 S19 OR S22

S24 3 RD (unique items)

? t24/7/1-2

#### 24/7/1 (Item 1 from file: 2)

DI ALOG(R) File 2: INSPEC

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10562911

#### Title: Bluetooth network - the ad hoc network concept

Author(s): Suri, P. R.; Rani, S.

Author Affiliation: Dept. of Comput. Sci. & Applications, Kurukshetra  
 Univ., Haryana, India

Conference Title: Proceedings. IEEE Southeast Con 2007 (IEEE Cat.  
 No. 07CH37882) p. 1 pp.

Publisher: IEEE, Piscataway, NJ, USA

Publication Date: 2007 Country of Publication: USA

ISBN: 1-4244-1028-2 Material Identity Number: XX2007-00845

U. S. Copyright Clearance Center Code: 1 4244 1028 2/2007/\$25.00

Conference Title: Proceedings. IEEE Southeast Con 2007

Conference Date: 22-25 March 2007 Conference Location: Richmond, VA,  
 USA

Language: English Document Type: Conference Paper (PA)

Treatment: Practical (P)

Abstract: Ad hoc network is often local area network or other small area  
 network formed by wireless devices. In Latin, ad hoc literally means "for  
 this," further meaning "for this purpose only," and thus usually temporary.  
 The area of ad hoc networking has gathered much research interests in the  
 past years. Bluetooth is one of the technologies that can be used for ad  
 hoc networking. The original idea of Bluetooth concept was that of cable  
 replacement between portable and/or fixed electronic device. According to  
 the specification, when two Bluetooth devices come into each other's  
 communication range, one of them assumes the role of master of the  
 communication and the other becomes the slave. This simple "one hop"  
 network is called a piconet, and may include up to seven active slaves  
 connected to one master. As a matter of fact, there is no limit on the  
 maximum number of slaves connected to one master but only seven of them can  
 be active at time, others have to be in so called parked **state**. The  
 master **unit** of a piconet controls the traffic within the piconet by means  
 of polling the slaves according to any preferred algorithm e.g. Round  
 Robin, which determines how the bandwidth capacity will be distributed  
 among the slave units. The polling of slaves within a piconet results in  
**scheduling** of the slaves in the **master** unit, which is **referred** to as  
 intra-piconet **scheduling**. In this paper the usage of Bluetooth ad hoc  
 networking in communication is elaborated. Instead of large-scale networks,  
 small-scale personal area networks are emerging in response to the  
 introduction of short-range radio technologies that is Bluetooth. (0 Refs)

Subfile: B C

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24/7/2 (Item 2 from file: 2)

DI ALOG(R) File 2: INSPEC

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05602165 INSPEC Abstract Number: B9403-6150M-031, C9403-5640-032

**Title: End-to-end performance control for distributed real-time systems**

Author(s): Sholl, H. A.; Pia, P. J.

Author Affiliation: Connecticut Univ., Storrs, CT, USA

Conference Title: Proceeding of the Twenty-Sixth Hawaii International Conference on System Sciences (Cat. No. 93TH0501-7) p. 463-72 vol. 2

Editor(s): Mudge, T. N.; Mlutinovic, V.; Hunter, L.

Publisher: IEEE, Los Alamitos, CA, USA

Publication Date: 1993 Country of Publication: USA 4 vol. (xvi+895+xiv+691+xii+654+xv+889) pp.

ISBN: 0 8186 3230 5

U.S. Copyright Clearance Center Code: 0-8186-1060-3425/93/\$03.00

Conference Sponsor: ACM, IEEE

Conference Date: 5-8 Jan. 1993 Conference Location: Wailea, HI, USA

Language: English Document Type: Conference Paper (PA)

Treatment: Practical (P)

**Abstract:** A best effort scheduling algorithm is used to reduce the probability of exceeding a deadline-related target time for each job class allocated to a **distributed** real-time system. A dynamic **scheduler** is used as a point of control on each node of a pipeline-structured **distributed** system. The authors contrast a local clustering **scheduling** algorithm which attempts to meet end-to-end timing requirements in isolation to a global clustering scheduling algorithm which attempts to meet end-to-end timing requirements by utilizing information about the **state** of **other nodes** in a job's execution path. The approach incorporates both job-class-based loss functions and feedback of remaining time estimates. A simulation study has shown that the global algorithm can provide an even distribution of processing power over all nodes and job classes while maintaining system stability. (24 Refs)

Subfile: B C